File Edit Create View ViewRing Settings Modes Misc Tools Help
mged> tops
crod/
draw crod
mged> rt
BRL-CAD Release 7.26.0 The BRL-CAD Raytracer RT Mon, 29 Aug 2016 10:39:32 Eastern Daylight Time, Compilation 0 clifford.yapp@ARLAWKLS18400
BRL-CAD Release 7.26.0 The BRL-CAD Ray-Tracing Library Mon, 29 Aug 2016 10:39:32 Eastern Daylight Time, Compilation 0 clifford.yapp@ARLAWKLS18400
BRL-CAD Release 7.26.0 The BRL-CAD Numerical Computation Library Mon, 29 Aug 2016 10:39:32 Eastern Daylight Time, Compilation 0 clifford.yapp@ARLAWKLS18400
BRL-CAD Release 7.26.0 The BRL-CAD Utility Library Mon, 29 Aug 2016 10:39:32 Eastern Daylight Time, Compilation 0 clifford.yapp@ARLAWKLS18400

Compile-time debug symbols are available
Running on DESKTOP-M6R3KNS
Planning to run with 4 processors
C: \Users $\backslash$ dell \Documents $\backslash$ BRLCAD $7.26 .0 \backslash \mathrm{bin} / \mathrm{rt}-\mathrm{M}$-u model
opendb C:/Users/dell/Documents/BRLCAD 7.26.0/share/db/crod.g;
tree crod;
db title: connecting rod for demos [group == crod]
DIRBUILD: 0.001 user +0.001 sys in 0.001 elapsed secs ( $100 \%$ )
Additional \#malloc=120, \#free=0, \#realloc=5 (120 retained)
000001 BB8B88E460 TOL $5.000000 \mathrm{e}-004$ ( $\mathrm{sq}=2.500000 \mathrm{e}-007$ ) perp $=1.000000 \mathrm{e}-006$, para=9.999990e-001
BRL-CAD Release 7.26.0 The BRL-CAD Optical Shader Library
Mon, 29 Aug 2016 10:39:32 Eastern Daylight Time, Compilation 0 clifford.yapp@ARLAWKLS18400
Additional \#malloc=2053, \#free=0, \#realloc=1 (2053 retained)
GETTREE: 1e-005 user +0 sys in 1e-005 elapsed secs ( $100 \%$ )
Additional \#malloc=2725, \#free=-1, \#realloc=2 (2726 retained)
cent=(0.000-2.553 0.670) sz=24.275 in az=270.00 el=90.00 tw=0.00 ang=( 0.000 .000 .00 )
4.72 fps

- O Type here to search
"IN CONTINUATION."

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.......................ame 0...................
PREP: 1e-005 user + 0 sys in 1e-005 elapsed secs (100%)
Additional #malloc=439, #free=0, #realloc=4 (439 retained)
NUBSP: 0 nu, 193 cut, }194\mathrm{ box (194 empty)
Tree: }17\mathrm{ solids in 6 regions
Model: X(-13, 13), Y(-106, -24), Z(-82, 86)
View: 0 azimuth, }90\mathrm{ elevation off of front view
Orientation: 0, 0, 0, 1
Eye_pos: 1.09956e-006, -64.8585, 457.275
Size: 616.585mm
Grid: (1.20427, 1.20427) mm, (512, 512) pixels
Beam: radius=0.602134 mm, divergence=0 mm/1mm
Mode: scanline-per-CPU buffering
SHOT: 0.2 user + 0.2 sys in 1 elapsed secs (20%)
Additional #malloc=640, #free=0, #realloc=8 (640 retained)
3847 solid/ray intersections: 3430 hits + 417 miss
pruned 89.2%: }192528\mathrm{ model RPP, }3282\mathrm{ dups skipped, }170\mathrm{ solid RPP
Frame 0: }262144\mathrm{ pixels in 0.05 sec = 5242880.00 pixels/sec
Frame 0: 193536 rays in 0.05 sec = 3870720.00 rays/sec (RTFM)
Frame 0: 193536 rays in 0.20 sec = 967680.00 rays/CPU_sec
Frame 0: 193536 rays in 1.00 sec = 193536.00 rays/sec (wallclock)
Raytrace complete.
mged> SARTHAK KUMAR \
cent=(0.000 -2.553 0.670) sz=24.275 in az=270.00 el=90.00 tw=0.00 ang=(0.00 0.00 0.00)
4.72 ps

File Edit Create View ViewRing Settings Modes Misc Tools Help



\subsection*{12.81 fps}

H O Type here to search

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