Main window of 2d drawing program

Menu bar

In this bar you can save your work in different formats, configure UI of program and other things.

The background of program you can configure in view.

Logo of program will be locate at the upper left corner of program. The logo must be interesting and colorful.

Tool bar

Tool bar divide by group:

1) Insert-in this group you can insert different shapes, image and text. The last block in insert group can insert shapes by mathematic equation.
2) Design-in this group you can configure face of program such as background.
3) Parametric-in this group you can configure the shapes that you create such as color of border, fill, size, position etc.
4) View-in this group you can configure viewports of program such as one, 2, 3 or four layouts. For example, you can edit your object simultaneously in several viewports (top,left,front,bottom,right).
5) Layers-in this group you can create new working layer and edit him.
6) Scripts-you can write script or macros and connect it to your program.
7) Annotate-you can add some comment to your object.
8) Help-if you have some questions you can contact with main office or see some tutorials.

Grid

It is your working area. Of course, you can configure color of grid and background. Navigation in grid:

- Using arrows or mouse, you can navigate in grid.
- Using mouse you can zoom in and out.

Info bar

This bar show you a different stats in program such as number of shapes, position of selected shape and current viewports.

Console bar

In this bar, you can write some command and program do this command. For example, create 2 rectangle or arc.