

Function Category	Key Combination	Normal Viewing	Edit Model	Angle Dist Cursor¹
Translate (move)	SHIFT + (<i>Left or Middle</i>) + mouse drag	Moves view in any direction	Translates object in any direction	Move center
	SHIFT + <i>Right</i> mouse + mouse drag	Moves view in any direction	Translates object in any direction	Change tick marks in/out
Constrained Translation	SHIFT + ALT + <i>left</i> mouse button + mouse drag	Moves view in the <i>X</i> direction	Moves object in the <i>X</i> direction	Move center
	SHIFT + ALT + <i>Middle</i> mouse button + mouse drag	Moves view in the <i>Y</i> direction	Moves object in the <i>Y</i> direction	Move center
	SHIFT + ALT + <i>Right</i> mouse button + mouse drag	Moves view in the <i>Z</i> direction	Moves object in the <i>Z</i> direction	Tick marks move in/out
Rotate	CTRL + <i>Left</i> Mouse + mouse drag	Rotates view in any direction	Rotates object in any direction	Rotates solid angle line
	CTRL + <i>Middle</i> Mouse + mouse drag	Rotates view in any direction	Rotates object in any direction	Rotates dotted angle line
	CTRL + <i>Right</i> mouse button + mouse drag	Rotates view in any direction	Rotates object in any direction	Tick marks move in/out
Constrained Rotation	CTRL + ALT + <i>Left</i> mouse button + mouse drag	Rotates view about the <i>X</i> axis	Rotates Object about the <i>X</i> Axis	Rotates dotted angle line
	CTRL + ALT + <i>Middle</i> mouse button + mouse drag	Rotates view about the <i>Y</i> axis	Rotates Object about the <i>Y</i> Axis	Rotates dotted angle line
	CTRL + ALT + <i>Right</i> mouse button + mouse drag	Rotates view about the <i>Z</i> axis	Rotates Object about the <i>Z</i> Axis	Tick marks move in/out
Scale	SHIFT + CTRL + ALT + <i>Any</i> mouse button + mouse drag	Scales view larger/smaller	Scales object larger/smaller	Tick marks move in/out

Note: 1 Entering ADC mode does not change mouse behavior by default. Select pull-down menu: **Settings->Transform->ADC** to get these behaviors.